Opening Note
- Pre-Drafts:
    - "Going to repair Tower 15. If you can't hear me on the radio, reset the fuse upstairs."
    - "Off to The Pond Station sleepyhead. Transmission issues and more, need parts for radio repairs, should be back by sundown. STAY LOCKED IN!"

- Going to Tower 15 to salvage parts before it gets dark, I'll ping you when I'm heading back. If you can't hear me, reset the lever upstairs. The tower is in safety mode so systems are extremely limited until we make repairs.

- "Off to Tower 15, need parts before dark. Will ping when heading back. If you can't hear reset the lever. Tower is in safety mode, systems severely limited until repairs."

- Gone to 15 to salvage parts. I'll ping when heading back. If radio not connecting, reset lever upstairs. Tower in safety mode - systems limited until repaired.
    - Have something in bunker to indicate what 15 means (lightboard, poster, etc.)

- Gone to Tower 15 to salvage parts before dark. Tower is in safety mode, systems severely limited. Reset the lever upstairs if the power's off.

    I'll call on my way back.

Loop 1 (Tutorial)
- Co-worker is coming back, needs us to ping them, the creature eats them.
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- Hel..-lo..Hello are you there? Can you hear me? I'm taking a detour and need you to guide me. Punch in this code- *CORRECTLY*- and send it to me. If you enter it wrong too many times you'll trigger the lockdown.

Loop 2 (Sun is setting/Creature Takes Over)
- Previous Puzzle Correct
    - "The transmission cut out halfway through. Only received a partial. Let's try that again."
    - "I got caught in an avalanche and your transmission cut out. I need you to manually ping your location since my device is damaged."
- Previous Puzzle Incorrect
    - [same as above]

Loop 3
- Previous Puzzle Correct
    - "Your ping was very clear. I'm sending the next code now, make sure you enter it correctly."

- Previous Puzzle Incorrect
  - "Hm… seems your signal was interrupted...that's alright, you can do another correctly."

Loop 4 (Sun is down, fully dark outside)
- Previous Puzzle Correct
  - "Good, Good. Let's hurry and get these remaining transmissions done. I'd like to get there soon, I'm hungry."
- Previous Puzzle Incorrect
  - "Your signal wasn't clear. Its dark and I'm getting hungry, please input the codes correctly."

I want to see you soon.
Loop 5
- Previous Puzzle Correct
  - "Sending the next code. Thanks for sending that correctly, I'll find you soon."
- Previous Puzzle Incorrect
  - "You *must* send the codes correctly. Try again."

Loop 6
- Previous Puzzle Correct
  - "Good, I am almost there. Just a few more."
- Previous Puzzle Incorrect
  - "No, send the correct code. I won't be able to find you."
  - "No! Send it correctly! I'm trying to find you."
  - "They send anyone to do this job?"

Loop 7
- Previous Puzzle Correct
  - I think I can see you, now put this code in.
- Previous Puzzle Incorrect
  - "Did you send that correctly? I am not receiving your signal. Please send it correctly."
  - We have one more.
  - "You have one job!"
  - Your signal was corrupted. Send it correctly, I need to find you.

Loop 8 (Final Puzzle)
- Previous Puzzle Correct
  - "Ah good, just one more to go."
- Previous Puzzle Incorrect
  - "No, no, no that's wrong! How hard is it to punch some buttons?"
  - Do you even speak English?

Ending

- **Good**
- *The Bunker goes into Lockdown, sirens are heard.*
  - "No! *screech* Why did you put in the wrong code?! *static and the voice changes* Where are you hidden?!"
  - *The Banging noise will continue as an automated message starts playing within the bunker.*
  - Attention tower employees. Lockdown procedures have been initiated. Please remain in the facility until it is safe to leave.
  - If this procedure was initiated by mistake, please refer to your employee manual's termination policy on page 438 (four hundred thirty eight). Thank you for following Glaza Corp Health and Safety Procedures.
    - Glaza Corp. - Eyes (глаза/ГЛАЗА)
      - GLAZA CORP.
      - GLAZA CORP (in Russian: ГЛАЗА КОРП.)
    - Storozh (store-o-jsh) - Watcher/Observer (Сторож/СТОРОЖ)
    - Zerkalo - Mirror/looking glass (зеркало/ЗЕРКАЛО)
  - *Audio fades out, game cuts to black.*

- **Bad**
  - *static* found you. "I found you. *static* found you. *static* Thank you for helping." *static and distortion* "for helping me find you." (maniacal laughter?)
  - *The player will quickly hear banging noises above them and get a game over screen.*

Automated Message?